**Making Animations Work with Angular 4+**

With the release of **Angular 4**, the **general syntax of Angular Animations didn't change**.

However, the animation functions were moved into their own package and you now also need to add a special module to your imports[]  array in the **AppModule**.

**Specifically, the following adjustments are required:**

* You probably need to install the **new animations package** (running the command never hurts): npm install --save @angular/animations
* Add the BrowserAnimationsModule  to your imports[]  array in **AppModule**
* This Module needs to be imported from @angular/platform-browser/animations'  => import { BrowserAnimationsModule } from '@angular/platform-browser/animations'  (in the **AppModule**!)
* You then import trigger , state , style  etc from @angular/animations  **instead of**@angular/core

That's all!